

Season Set-Up

Terms & Conditions

RWFC CODE OF CONDUCT --- Type - Junior --- Role - Coach

Please make yourself familiar with the code of conduct as it applies to you as a coach.

1. I will remember that players participate for pleasure and winning is only part of the fun.
2. I will never ridicule or yell at players for making a mistake or not winning.
3. I will be reasonable in my demands on players' time, energy and enthusiasm.
4. I will operate within the rules and spirit of the game and teach my players to do the same.
5. I will ensure that the time players spend with me is a positive experience. All players are deserving of equal attention and opportunities.
6. I will avoid overplaying the talented players and understand that average players need and deserve playing time.
7. I will not use bad language nor will I harass players, officials, spectators or other coaches.
8. I will ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of all players.
9. I will display control, respect and professionalism to all involved with the sport including opponents, coaches, officials, administrators, the media, parents and spectators. I will encourage my players to do the same.
10. I will show concern and caution toward sick and injured players and follow the advice of a physician when determining whether an injured player is ready to recommence training or competition.
11. I will obtain appropriate qualifications and keep up to date with the latest coaching practices and the principles of growth and development of young players.
12. I will not arrive at the field intoxicated or drink alcohol at matches.
13. I will not allow the unlawful supply of alcohol at training, games or club facilities.
14. I will respect the rights, dignity and worth of all people involved in the game regardless of their gender, ability, and cultural background.

I agree to abide by this code of conduct and to be subject to the rules and policies of the club/association or associated governing bodies.