

RWFC MEN - OVERS 35's SUMMER COMPETITION

Revesby Workers Football Club (RWFC) will run the BDAFA 2016 Men – Over 35's Summer Football Season @ Milperra Reserve, cnr Ashford & Bullecourt Avenue.

The competition will be run over 2 grades with a maximum of 6 teams in each grade.

COMPETITION TIMELINE	
Competition	Date
Week 1	6 th October 2016
Week 2	13 th October 2016
Week 3	20 th October 2016
Week 4	27 th October 2016
Week 5	3 rd November 2016
Week 6	10 th November 2016
Week 7	17 th November 2016
Week 8	24 th November 2016
Week 9	1 st December 2016
Week 10	8 th December 2016
Week 11	Finals – 15 th December 2016

Games will commence over 3 time slots per below -

- Time Slot 1 – 6.30PM
- Time Slot 2 – 7.20PM
- Time Slot 3 – 8.10PM

Note - There may be slight changes to the above time slots subject to discussion with council on extension of lighting at the venue.

PLAYER & TEAM REGISTRATION

The registration of players participating in Bankstown Summer Football competitions are mandatory and must be undertaken via MyFootballClub prior to a player being considered eligible to participate - www.myfootballclub.com.au.

All players participating in the competition are required to pay an upfront all-inclusive fee of \$75.00. The fees are to be collected by the team manager and paid to RWFC directly.

The fees include the costs of –

- FNSW Capitation Fees
- BDAFA Summer Football Levy
- Personal injury insurance, and
- Referees fees

Team management are to fill out the team sheet and forward it along with the player fees as instructed in Appendix A.

Teams are required to register a minimum of seven (7) players and a maximum of eleven (11).

COMPETITION RULES

THE COMPETITION

- RWFC will run the 2 grades as per schedule above as a six team tournament.
- Each team will play the other teams in the competition twice (weather permitting).
- The final (eleventh) week will be a playoff between the two teams finishing top on the ladder. The remaining teams in the tournament will also play on the final week against each other.

PLAYER ELIGIBILITY

- Players are required to be over 35 years of age on the 6th of October 2016 to qualify for this tournament.

TEAMS ELIGIBILITY

- Each team consists of up to 7 players, one of whom is the goalkeeper. A match may not start if either of the teams has fewer than four (4) players.
- Up to four (4) substitutes are permitted by each team in each complete game.

TEAM ATTIRE

- Participants are to play in their appropriate club attire per their registration.
- Should there be a clash of shirt colours, the away team on the draw will be required to wear a bib.
- All players should wear soccer boots, shin pads & long socks.

JUDICIARY & SUSPENSION

- All Disciplinary, Judiciary and Suspensions in BDAFA Summer Football are consistent with the rules and regulations of the BDAFA Winter Competition. Upon entering the competition all players by way of registering on MyFootballClub agree to adhere to the competition regulations and any determination regarding suspension received

Various Awards

- RWFC would like to encourage all teams and participants to make this competition a fun and friendly event.
- Various bbq's will be organised over the competition period to encourage the participants to socialise outside their team environment.
- Awards for (a) Best Team Name, (b) Most Friendly Team and (c) Most sociable team will also be on offer.

MATCH RULES

- A maximum of Seven (7) players on the field at any one time including the Goalkeeper.
- A maximum of 11 players can be nominated for each game.
- A minimum of four (4) players must take the field. If a team has less than 4 players at the commencement of the match the referee shall not continue with the match and allowing 5 minutes from the scheduled kick off time the referee should then abandon the match. The team that could not field a full team will automatically forfeit the match to the opposing team.
- Interchange can occur at any time in the match with the referees' permission.
- Caution regulations remain consisted with BDAFA Winter Competition rules. A player may be awarded a yellow card. If a player receives two yellow cards in any one match they must leave the field immediately and take no further part in the match. That player will automatically receive a one match suspension. They must also present themselves at the check in location and speak with one of the administrative team. If a player receives a red card in any one match they must leave the field immediately and take no further part in the match. That player must then report to the check in location and speak with one of the administrative team. At this point they will be advised of their minimum suspension. If RWFC believes that the minimum suspension is insufficient that player will be notified in writing thereafter within 5-days.
- All Disciplinary matters will fall under the duress of the BDAFA Disciplinary Panel with subsequent determinations regarding suspensions applicable to all BDAFA Sanctioned Fixtures
- No abandoned matches will be replayed.
- No matches cancelled due to wet weather, field closure, or any other reasoning will be replayed
- There is no off-side in summer football competition
- The ball shall be kicked into the field from the sideline.
- A goal cannot be scored from a direct kick from the sideline. It must be touched by a player prior to entering the goal.
- A penalty kick will be taken five (5) metres from the goal line.
- Indirect free kicks – all players must be at least five (5) metres from the ball.
- All match balls will be supplied by RWFC. All match balls to be returned to the referee at the conclusion of the match.
- Length of match is 40 minutes, divided equally over 2 halves (20 minute halves)
- Half time breaks will be a minimum of three (3) minutes and a maximum of five (5) minutes.
- Competition point scoring is consisted with BDAFA Winter season regulations - WIN = 3 points, Loss = 0 points, DRAW = 1 point.
- BDAFA Regulations regarding match abandonments are consisted between BDAFA Winter and Summer Football
- A BYE Round will result in zero (0) Points and zero (0) Goals for the respective team.
- If a team plays an unregistered player it will be deemed they have forfeited the game and 3 points will be awarded to the opposition.
- All players must play in their nominated team.
- A team must give a minimum of 24-hour's notice of a forfeit. A forfeit does not mean that that portion of their registration fee will be reimbursed.
- If a team forfeits on three (3) occasions they will be withdrawn from the competition. No refunds will be issued to any player on that team once they have been withdrawn from the competition.
- All referee appointments will be administered by the BFR

REVESBY WORKERS FOOTBALL CLUB

MEN – OVER 35's - SUMMER COMPETITION – REGISTRATION FORM

Team Name			
Affiliated Club			
Team Colours			
Manager			
Manager Mobile		Email	
No	Player Name	FFA No	Payment
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
Total Collected			

Registration Process

Step 1:

1. Team manager to fill-in the above details and forward it along with a copy of the drivers licence for each player to the Competition Co-ordinator at conradarch@optusnet.com.au
2. Manager to collect all fees and pay into the following account and a copy of the remittance advice to be emailed to the Competition Co-ordinator. Payment reference to include the team name. **Spots in the completion will be allocated on a first paid basis.**

Account Name – Revesby Workers Football Club

Bank – CBA

BSB – 06 2233

Account Number – 2803 8975

Step 2:

3. As the competition is a FNSW & BDAFA sanctioned competition, players are required to register via www.myfootballclub.com.au

Both steps 1&2 are to be completed no later than 15 September 2016. This will ensure the draws are completed and all players are insured prior to commencement of the competition.

All queries are to be directed to the Competition Co-ordinator.

Competition Co-Ordinator

Conrad Archbold

m – 0410 621 598

e – conradarch@optusnet.com.au

Secondary Contact

Sam Stanley

m - 0403 535 113

e – samuelstanley75@gmail.com